

ROADMAP ON AI TECHNOLOGIES & APPLICATIONS FOR THE MEDIA INDUSTRY

SECTION: "INTRODUCTION"



This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 951911

info@ai4media.eu www.ai4media.eu



| Author | Filareti Tsalakanidou (Centre for Research and Technology Hellas – |
|--------|--|
| | Information Technologies Institute) |
| | |
| | |
| | |

This report is part of the deliverable D2.3 - "AI technologies and applications in media: State of Play, Foresight, and Research Directions" of the AI4Media project.

You can site this report as follows:

F. Tsalakanidou et al., Deliverable 2.3 - AI technologies and applications in media: State of play, foresight, and research directions, AI4Media Project (Grant Agreement No 951911), 4 March 2022

This report was supported by European Union's Horizon 2020 research and innovation programme under grant number 951911 - AI4Media (A European Excellence Centre for Media, Society and Democracy).

The information and views set out in this report are those of the author(s) and do not necessarily reflect the official opinion of the European Union. Neither the European Union institutions and bodies nor any person acting on their behalf.

Copyright

© Copyright 2022 Al4Media Consortium

This document may not be copied, reproduced, or modified in whole or in part for any purpose without written permission from the AI4Media Consortium. In addition to such written permission to copy, reproduce, or modify this document in whole or part, an acknowledgement of the authors of the document and all applicable portions of the copyright notice must be clearly referenced. All rights reserved.





Introduction

The world is changing. Following a series of breakthroughs in the field of **Artificial Intelligence (AI)**, new technologies are emerging which are ushering a wave of revolutionary innovations in nearly all aspects of business and society; from transportation¹ to finance², the fight against climate change³, the media industry⁴, journalism⁵, and politics⁶.



Figure 1: Industries and areas of life to be disrupted by Artificial Intelligence⁷.

In all facets of economic and social life, AI is disrupting existing practices and creates opportunities for accelerated technological progress and global economic growth and development, promising to make our professional and personal lives easier through increased automation⁸, to provide solutions for and achieve breakthroughs in major world problems like

https://www.europarl.europa.eu/RegData/etudes/BRIE/2019/635609/EPRS_BRI(2019)635609_EN.pdf

⁷ Figure inspiration from <u>https://www.oneragtime.com/24-industries-disrupted-by-ai-infographic/</u>

¹ European Parliamentary Research Service, Artificial intelligence in transport - Current and future developments, opportunities and challenges (2019):

² OECD Business and Finance Outlook 2021 - AI in Business and Finance (2021): <u>https://www.oecd-ilibrary.org/sites/39b6299a-en/index.html?itemId=/content/component/39b6299a-</u>

en#:~:text=Artificial%20intelligence%20(AI)%20is%20increasingly,and%20enhance%20the%20product%20offerings. ³ K. Hao, MIT Technology Review (2019): Here are 10 ways AI could help fight climate change: https://www.technologyreview.com/2019/06/20/134864/ai-climate-change-machine-learning/

⁴ C. Dilmegani, Top 17 AI Trends/Applications in Media & Entertainment 2022 (2022): <u>https://research.aimultiple.com/ai-media/</u>

⁵ C. Underwood, Automated Journalism – AI Applications at New York Times, Reuters, and Other Media Giants (2019): <u>https://emerj.com/ai-sector-overviews/automated-journalism-applications/</u>

⁶ M. Rissehttps, Artificial Intelligence and the Past, Present, and Future of Democracy (2021): <u>https://carrcenter.hks.harvard.edu/files/cchr/files/ai-and-democracy</u>

⁸ J. Marsh, The Intelligence Revolution: 4 ways that AI makes life easier (2021): <u>https://datafloq.com/read/10-ways-automation-makes-life-easier-everyone/</u>



poverty⁹, climate crisis or cancer¹⁰, to ensure equitable access for all¹¹, to increase productivity, innovation and creativity¹², to empower communities and strengthen democracy¹³, and to create a safer and better world for all.

Although the potential of AI seems unlimited, it also comes with a considerable amount of ethical challenges and risks. While it can generate value for business and prosperity for society, it also gives rise to a host of serious consequences, some of them visible (e.g. violation of personal privacy by unauthorised user profiling, discrimination against underrepresented groups of citizens, accidents caused by autonomous AI systems, manipulation of public opinion through disinformation, violation of fundamental rights like the freedom of expression through questionable moderation choices, just to name of few) but also many other that we do not fully grasp yet¹⁴. In order to safely and responsibly enjoy the benefits of AI, we should at the same time be ready to mitigate its various risks. This necessitates a greater focus on issues of trust, ethics and accountability, besides the pursuit of technological progress and economic growth.

Such a human-centric, trustworthy and ethical brand of AI is particularly relevant to the media sector. Digital media permeates most aspects of human and social activity and is intertwined with information exchange and knowledge transfer. Machine vision and visual content understanding were some of the first fields to exhibit significant breakthroughs in the evolution of AI, including advances in audio/music analysis and generation, text and language analysis, and modelling of social trends. The media market is already benefiting from AI-based support across the value chain: for media newsgathering, production, distribution, and delivery as well as audience analysis. This includes a range of tools and services for processes such as information analysis, content creation, media editing, content optimisation, audience preference analysis, and recommender systems¹⁵.

Al technologies are expected to disrupt the media and entertainment industry through advances in content synthesis, analysis, and distribution, but also by offering new deeper in-sights into the complex and rapidly evolving social processes that unfold online and offline by sensing citizen activities, interests and opinions. Al technology could help shape the media experience for users by enabling new ways of being informed, being entertained, being creative, interacting with content, communicating with other people all over the world, etc.

⁹ J. Bennington-Castro, AI Is a Game-Changer in the Fight Against Hunger and Poverty. Here's Why (2019): <u>https://www.nbcnews.com/mach/tech/ai-game-changer-fight-against-hunger-poverty-here-s-why-ncna774696</u> ¹⁰ C. Luchini, A. Pea, and A. Scarpa. Artificial intelligence in oncology: current applications and future perspectives. Br

J Cancer 126, 4–9 (2022): https://doi.org/10.1038/s41416-021-01633-1

¹¹ C. Martinez, Artificial Intelligence and Accessibility: Examples of a Technology that Serves People with Disabilities (2021): <u>https://www.inclusivecitymaker.com/artificial-intelligence-accessibility-examples-technology-serves-people-disabilities/</u>

¹² B. Dickson, The Artist in the Machine: The bigger picture of AI and creativity (2020): <u>https://bdtechtalks.com/2020/04/22/artist-in-the-machine-ai-creativity/</u>

¹³ K. Johnson, How AI can empower communities and strengthen democracy (2020): <u>https://venturebeat.com/2020/07/04/how-ai-can-empower-communities-and-strengthen-democracy/</u>

¹⁴ B. Cheatham, K. Javanmardian, and H. Samandari, Confronting the risks of artificial intelligence (2019): <u>https://www.mckinsey.com/business-functions/mckinsey-analytics/our-insights/confronting-the-risks-of-artificial-intelligence</u>

¹⁵ F. Tsalakanidou et al, "The Al4Media project: Use of Next-generation Artificial Intelligence Technologies for Media Sector Applications", Proc. AAAI 2021: <u>https://doi.org/10.1007/978-3-030-79150-6_7</u>



It will also transform the existing workflows of the media industry¹⁶:

- by automating routine or tedious processes (from content creation and content search to automatic analysis of legal documents to ensure compliance with copyright standards);
- by developing AI assistants that can support media professionals in their daily tasks (e.g. when writing an article or creating visual assets for a new game);
- by improving audience analysis and user profiling to offer better content and services to users;
- by offering advanced forecasting capabilities and other decision support tools that will facilitate better short-term and long-term business decisions by management and staff.

Al technologies can support the relationship between media providers and their audiences, helping to align with the needs of media users and citizens. The use of AI can also cut down operating costs and ultimately free up resources that can be directed to support work of better quality and increased creativity. Moreover, AI can create opportunities for the better realisation of public values, such as media diversity, freedom of expression, and inclusiveness. Finally, AI can help legacy media to be more competitive in a digital marketplace that is currently dominated by large platforms.

This report aims to provide an accurate overview of the current landscape with regard to the use of AI on the media sector. Our aim is to:

- *collect the opinions* of members of the AI research community and the media industry, with regard to the most important AI trends, benefits, risks, and challenges for the use of AI in the media sector, also collecting their insights on handling AI ethics;
- shed light on *AI research and technology trends*, exploring the potential of emerging technologies for the media industry;
- explore techniques for *trustworthy media AI*, focusing on issues of robustness, fairness, explainability and privacy;
- look into issues of *data collection and algorithm benchmarking* for media-related tasks, also examining relevant legal aspects;
- investigate how **open AI repositories and integrated intelligence** can accelerate AI development, facilitate adoption by the media industry, and ensure democratised access to AI offerings by small and large organisations and individuals;
- explore the wide range of *AI-enabled applications for the media industry*;
- predict how AI can *transform the different sectors of the media industry*, presenting informative scenarios of possible use and analysing opportunities and challenges;
- examine *ethical, societal, economic, environmental, etc. concerns & risks* for the use of AI in the media sector, and also presenting possible mitigation measures;
- summarise relevant *EU policy initiatives and proposed regulations* and discuss their impact on future AI research for the media industry; and

¹⁶ Dataiku, Ink., The AI Disruption in Media & Entertainment (2020): <u>https://content.dataiku.com/ai-media-entertainment/ai-media-entertainment</u>



• explore the *impact of* external forces like *legislation initiatives, the pandemic, and the climate crisis* on the development & deployment of AI in the media sector.









info@ai4media.eu www.ai4media.eu